





BEGINNER/INTERMEDIATE

WEEK 4

SKILL FOCUS: ARCH/HOLLOW

warm-up-stretch

SAFETY CHECK at the beginning of class. Take attendance.

Hollow Hold (arms low, but not touching legs Arch Hold "Superwoman" with arm by ears

vault

Punch jumps across the velcro line Handstand hold with feet on Nemo Straight jump off board Wall sit with arms down to simulate the board GAME: STATUE Lunge hold for time with a pit block over head (count to 10 without moving), make sure toes are forward

Stations:

Stations:

bans

beam

Rail all the way down - jump to ninja block Front support toe taps between ninja blocks Glides under donut (hollow shape) Hula hoop hollow rocks on floor



Hang on a high bar. Throw blocks at your partner and they try to catch or kick with feet

Stations!

- 1. Low beam raised on one side- incline walks
- 2. Carry a ball balanced on a frisbee across the beam (add pivot turn)
- 3. Bridge up over the foam beams (arch shape)
- 4. Mount and/or dismount with coach

the fun stuff!

Tumbl-trak or Trampoline play stick it! Hold those landing poses! End class with stamp/sticker and positive feedback



Stations:





ADVANCED/PREMIER

WEEK 4

SKILL FOCUS: ARCH/HOLLOW

warm-up-stretch

SAFETY CHECK at the beginning of class. Take attendance.

Hollow Hold (arms low, but not touching legs Arch Hold "Superwoman" with arm by ears

vault

Handstand walks or hops across line Nemo, kick to HS and then and fall to back Jump to belly on green barrel and roll to handstand OR handspring over to back Handstand hold with nose and toes to wall GAME: STATUE Handstand contest. Can you hold it long enough for your coach to put a hoop over your legs?

Stations: Rail all the way down - jump to ninja block straddle stand Stem uprise to compression between ninja blocks Glides under donut (hollow shape) Sets of arch rocks and hollow rocks



Hang on a high bar. Throw blocks at your partner and they try to catch or kick with feet

Stations!

- 1. Low beam raised on one side- incline walks
- 2. Carry a ball balanced on a frisbee , leap or half turns

beam

- 3. Bridge on foam beam OR kickovers
- 4. Mount and/or dismount with coach

the fun stuff!

Tumbl-trak or Trampoline play stick it! Hold those landing poses! End class with stamp/sticker and positive feedback