

Lesson Plan



#### BEGINNER/INTERMEDIATE

WEEK 1

#### SKILL FOCUS : LUNGE, HANDSTAND SHAPES

# warm-up-stretch

SAFETY CHECK at the beginning of class. Take attendance. Review LUNGE to prepare for Handstands. Make sure the front leg is bent and the back leg is straight.

## floon

Stations: Lunge hold with pit block Tuck or pike handstand hold PYRAMID cartwheels Incline mat roll, pick up noodle

Stations:

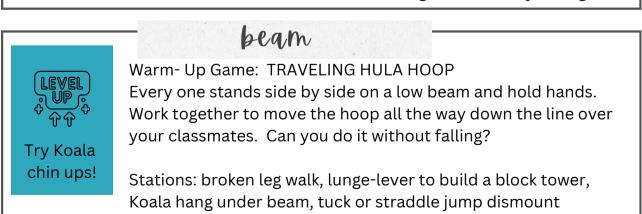
If time allows... SHOW IT OFF Take a few minutes to have the students show off their handstand Give positive feedback and cheer for your classmates

bans

Walk up red wall to handstand Front support (cast) foam between feet Straight hang, count to 3, drop dismount Front roll dismount or pullover with coach



Review how to STICK a landing off high bar before you begin



# the fun stuff!

Practice DONKEY KICKS or INVERTED HOPS on trampoline to reinforce handstand skills this week. End class with stamp/sticker and positive feedback



Lesson Plan



#### ADVANCED/PREMIER

WEEK 1

#### SKILL FOCUS : LUNGE, HANDSTAND SHAPES

# warm-up-stretch

SAFETY CHECK at the beginning of class. Take attendance. Handstand contest or partner handstand hold. Hold them from the side to avoid falling on your partner

## floon

Stations: Carwheel step-in and pick up the pit block Single leg pike HS hold (or leg lift) Handstand walks up pyramid HS at bottom of incline, forward roll up the mat

Stations:

### bans

Backwalkover to tiger tail at wall - or cartwheel to side handstand hold Pullover or back hip circle with foam between feet.

High bar half turns across the rail with tight body shape

Partner candle stick hold at low rail (start in support and roll to candlestick.

### beam

Warm- Up Game: TRAVELING HULA HOOP Partner up and line up on two beams so you can walk sideways facing each other. Put the hoop between your torsos and walk it sideways to the end.

Stations: Swing mount to stag or squat, Cross handstands, Side handstand dismount, Low beam pike stand to straddle press

### the fun stuff

Handstand hops across the tramp or tumbl-trak. Emphasize straight arms and legs as you "hop" End class with positive feedback